

The Boost C Libraries

The Boost C++ Libraries The Boost Graph Library Learning Boost C++ Libraries Boost C++ Application Development Cookbook Introduction to the Boost C++ Libraries Beyond the C++ Standard Library C++ Cookbook C++ Crash Course C++ Template Metaprogramming C++ High Performance C++17 STL Cookbook Cython Mastering the C++17 STL Introduction to C++ for Financial Engineers Building a Second Brain Functional Programming in C++ Modern C for Absolute Beginners Effective Modern C++ Generic Programming and the STL C++ Template Metaprogramming The Negro Motorist Green Book The C++ Standard Library Advanced R C++ for the Impatient Effective STL Modern C++ Programming with Test-Driven Development The Science of Reading C++ High Performance Advanced C and C++ Compiling Monte Carlo Frameworks Modern C++ Design: Generic Programming And Design Patterns Applied Financial Instrument Pricing Using C++ Real-Time C++ C++ Coding Standards: 101 Rules, Guidelines, and Best Practices The Boost C++ Libraries Handbook of Open Source Tools C++17 in Detail Exploring C++ The Standard C++ Library Boris Schäling Jeremy G. Siek Arindam Mukherjee Antony Polukhin Robert Demming Bjorn Karlsson D.Ryan Stephens Josh Lospinoso David Abrahams Björn Andrist Jacek Galowicz Kurt W. Smith Arthur O'Dwyer Daniel J. Duffy Tiago Forte Ivan Cukic Slobodan Dmitrović Scott Meyers Matthew H. Austern David Abrahams Victor H. Green Nicolai M. Josuttis Hadley Wickham Brian Overland Scott Meyers Jeff Langr Margaret J. Snowling Bjorn Andrist Milan Stevanovic Daniel J. Duffy Alexandrescu Daniel J. Duffy Christopher Kormanyos Sutter Boris Schäling Sandeep Koranne Bartlomiej Filipek Ray Lischner Phillip J. Plauger

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Exploring C++ The Standard C++ Library *Boris Schäling Jeremy G. Siek Arindam Mukherjee Antony Polukhin Robert Demming Bjorn Karlsson D.Ryan Stephens Josh Lospinoso David Abrahams Björn Andrist Jacek Galowicz Kurt W. Smith Arthur O'Dwyer Daniel J. Duffy Tiago Forte Ivan Cukic Slobodan Dmitrović Scott Meyers Matthew H. Austern David Abrahams Victor H. Green Nicolai M. Josuttis Hadley Wickham Brian Overland Scott Meyers Jeff Langr Margaret J. Snowling Bjorn Andrist Milan Stevanovic Daniel J. Duffy Alexandrescu Daniel J. Duffy Christopher Kormanyos Sutter Boris Schäling Sandeep Koranne Bartłomiej Filipek Ray Lischner Phillip J. Plauger*

boris schaling has written the definitive introduction to the boost c libraries based on his popular web site his book provides over 250 examples that show you how to get the most from this important library you will learn how to use the libraries for event handling multithreading asynchronous i o parsing string handling and much more his book will help you write more reliable code and become a more productive programmer the boost c libraries complement the c standard by adding practical tools that any c developer can use in any c project they are based on the c standard and many of the libraries will be incorporated into the next version of the standard the software is freely available and the project is supported by a large developer community

the boost graph library bgl is the first c library to apply the principles of generic programming to the construction of the advanced data structures and algorithms used in graph computations problems in such diverse areas as internet packet routing molecular biology scientific computing and telephone network design can be solved by using graph theory this book presents an in depth description of the bgl and provides working examples designed to illustrate the application of bgl to these real world problems written by the bgl developers the boost graph library user guide and reference manual gives you all the information you need to take advantage of this powerful new library part i is a complete user guide that begins by introducing graph concepts terminology and generic graph algorithms this guide also takes the reader on a tour through the major features of the bgl all motivated with example problems part ii is a comprehensive reference manual that provides complete documentation of all bgl concepts algorithms and classes readers will find coverage of graph terminology and concepts generic programming techniques in c shortest path algorithms for internet routing network planning problems using the minimum spanning tree algorithms bgl algorithms with implicitly defined graphs bgl interfaces to other graph libraries bgl concepts and algorithms bgl classes graph auxiliary and adaptor groundbreaking in its scope this book offers the key to unlocking the power of the bgl for the c programmer looking to extend the reach of generic programming beyond the standard template library

filled with dozens of working code examples that illustrate the use of over 40 popular boost libraries this book takes you on a tour of boost helping you to independently build the libraries from source and use them in your own code the first half of the book focuses on basic programming interfaces including generic containers and algorithms strings resource management exception safety and a miscellany of programming utilities that make everyday programming chores easy following a short interlude that introduces template metaprogramming and functional programming the later chapters are devoted to systems programming interfaces focusing on directory handling i o concurrency and network programming

learn to build applications faster and better by leveraging the real power of boost and c about this book learn to use the boost libraries to simplify your application development learn to develop high quality fast and portable applications learn the relations between boost and c 11 c 4 c 17 who this book is for this book is for developers looking to improve their knowledge of boost and who would like to simplify their application development processes prior c knowledge and basic knowledge of the standard library is assumed what you will learn get familiar with new data types for everyday use use smart pointers to manage resources get to grips with compile time computations and assertions use boost libraries for multithreading learn about parallel execution of different task perform common string related tasks using boost libraries split all the processes computations and interactions to tasks and process them independently learn the basics of working with graphs stacktracing testing and interprocess communications explore different helper macros used to detect compiler platform and boost features in detail if you want to take advantage of the real power of boost and c and avoid the confusion about which library to use in which situation then this book is for you beginning with the basics of boost c you will move on to learn how the boost libraries simplify application development you will learn to convert data such as string to numbers numbers to string numbers to numbers and more managing resources will become a piece of cake you ll see what kind of work can be done at compile time and what boost containers can do you will learn everything for the development of high quality fast and portable applications write a program once and then you can use it on linux windows macos android operating systems from manipulating images to graphs directories timers files networking everyone will find an interesting topic be sure that knowledge from this book won t get outdated as more and more boost libraries become part of the c standard

c is one of the most important and influential programming languages for application development it supports the modular object oriented and generic programming models and its flexibility has been one of the main reasons why it has been so successful with the emergence of the boost libraries boost org we see that c is brought

to a new level namely a set of reusable and modular template libraries that c developers can use in their applications this book is dedicated to a number of boost libraries for higher order functions data types and data structures libraries for text and string processing multi threading random number generation and more we also discuss how boost and design patterns are used to promote the flexibility of code each library is described in a step by step manner numerous examples are given to show the functionality of each library the full source code is freely available to purchasers of the book coverage includes understanding and using 30 major boost libraries learn about higher order functions data structures memory management multi threading and more using boost in new and existing applications integrating boost and the gang of four design patterns ready to run projects for visual studio appendices and exercises

introducing the boost libraries the next breakthrough in c programming boost takes you far beyond the c standard library making c programming more elegant robust and productive now for the first time a leading boost expert systematically introduces the broad set of boost libraries and teaches best practices for their use writing for intermediate to advanced c developers björn karlsson briefly outlines all 58 boost libraries and then presents comprehensive coverage of 12 libraries you re likely to find especially useful karlsson s topics range from smart pointers and conversions to containers and data structures explaining exactly how using each library can improve your code he offers detailed coverage of higher order function objects that enable you to write code that is more concise expressive and readable he even takes you behind the scenes with boost revealing tools and techniques for creating your own generic libraries coverage includes smart pointers that provide automatic lifetime management of objects and simplify resource sharing consistent best practice solutions for performing type conversions and lexical conversions utility classes that make programming simpler and clearer flexible container libraries that solve common problems not covered by the c standard library powerful support for regular expressions with boost regex function objects defined at the call site with boost bind and boost lambda more flexible callbacks with boost function managed signals and slots a k a the observer pattern with boost signals the boost libraries are proving so useful that many of them are planned for inclusion in the next version of the c standard library get your head start now with beyond the c standard library

do you like reinventing the wheel if so you can put this book back on the shelf and pretend that you never saw it but if you re a c programmer who likes to get work done and prefers to spend time solving fresh new problems then hold on to this book and make a beeline for the checkout counter because the c cookbook is a treasure trove of solutions to everyday c programming problems

a fast paced thorough introduction to modern c written for experienced programmers after reading c crash course you ll be proficient in the core language concepts the c standard library and the boost libraries c is one of the most widely used languages for real world software in the hands of a knowledgeable programmer c can produce small efficient and readable code that any programmer would be proud of designed for intermediate to advanced programmers c crash course cuts through the weeds to get you straight to the core of c 17 the most modern revision of the iso standard part 1 covers the core of the c language where you ll learn about everything from types and functions to the object life cycle and expressions part 2 introduces you to the c standard library and boost libraries where you ll learn about all of the high quality fully featured facilities available to you you ll cover special utility classes data structures and algorithms and learn how to manipulate file systems and build high performance programs that communicate over networks you ll learn all the major features of modern c including fundamental types reference types and user defined types the object lifecycle including storage duration memory management exceptions call stacks and the raii paradigm compile time polymorphism with templates and run time polymorphism with virtual classes advanced expressions statements and functions smart pointers data structures dates and times numerics and probability statistics facilities containers iterators strings and algorithms streams and files concurrency networking and application development with well over 500 code samples and nearly 100 exercises c crash course is sure to help you build a strong c foundation

this book is aimed at any programmer who is comfortable with idioms of the standard template library stl c power users will gain a new insight into their existing work and a new fluency in the domain of metaprogramming intermediate level programmers who have learned a few advanced template techniques will see where these tricks fit in the big picture and will gain the conceptual foundation to use them with discipline programmers who have caught the scent of metaprogramming but for whom it is still mysterious will finally gain a clear understanding of how when and why it works all readers will leave with a new tool of unprecedented power at their disposal the boost metaprogramming library jacket

write code that scales across cpu registers multi core and machine clusters key features explore concurrent programming in c identify memory management problems use simd and stl containers for performance improvement book description c is a highly portable language and can be used to write both large scale applications and performance critical code it has evolved over the last few years to become a modern and expressive language this book will guide you through optimizing the performance of your c apps by allowing them to run faster and consume fewer resources on the device they re running on without compromising the readability of your code base the

book begins by helping you measure and identify bottlenecks in a c code base it then moves on by teaching you how to use modern c constructs and techniques you ll see how this affects the way you write code next you ll see the importance of data structure optimization and memory management and how it can be used efficiently with respect to cpu caches after that you ll see how stl algorithm and composable range v3 should be used to both achieve faster execution and more readable code followed by how to use stl containers and how to write your own specialized iterators moving on you ll get hands on experience in making use of modern c metaprogramming and reflection to reduce boilerplate code as well as in working with proxy objects to perform optimizations under the hood after that you ll learn concurrent programming and understand lock free data structures the book ends with an overview of parallel algorithms using stl execution policies boost compute and opencl to utilize both the cpu and the gpu what you will learn benefits of modern c constructs and techniques identify hardware bottlenecks such as cpu cache misses to boost performance write specialized data structures for performance critical code use modern metaprogramming techniques to reduce runtime calculations achieve efficient memory management using custom memory allocators reduce boilerplate code using reflection techniques reap the benefits of lock free concurrent programming perform under the hood optimizations with preserved readability using proxy objects gain insights into subtle optimizations used by stl algorithms utilize the range v3 library for expressive c code parallelize your code over cpu and gpu without compromising readability who this book is for if you re a c developer looking to improve the speed of your code or simply wanting to take your skills up to the next level then this book is perfect for you

over 90 recipes that leverage the powerful features of the standard library in c 17 about this book learn the latest features of c and how to write better code by using the standard library stl reduce the development time for your applications understand the scope and power of stl features to deal with real world problems compose your own algorithms without forfeiting the simplicity and elegance of the stl way who this book is for this book is for intermediate to advanced c programmers who want to get the most out of the standard template library of the newest version of c c 17 what you will learn learn about the new core language features and the problems they were intended to solve understand the inner workings and requirements of iterators by implementing them explore algorithms functional programming style and lambda expressions leverage the rich portable fast and well tested set of well designed algorithms provided in the stl work with strings the stl way instead of handcrafting c style code understand standard support classes for concurrency and synchronization and how to put them to work use the filesystem library addition available with the c 17 stl in detail c has come a long way and is in use in every area of the industry fast efficient and flexible it is used to

solve many problems the upcoming version of c will see programmers change the way they code if you want to grasp the practical usefulness of the c 17 stl in order to write smarter fully portable code then this book is for you beginning with new language features this book will help you understand the language s mechanics and library features and offers insight into how they work unlike other books ours takes an implementation specific problem solution approach that will help you quickly overcome hurdles you will learn the core stl concepts such as containers algorithms utility classes lambda expressions iterators and more while working on practical real world recipes these recipes will help you get the most from the stl and show you how to program in a better way by the end of the book you will be up to date with the latest c 17 features and save time and effort while solving tasks elegantly using the stl style and approach this recipe based guide will show you how to make the best use of c together with the stl to squeeze more out of the standard language

build software that combines python s expressivity with the performance and control of c and c it s possible with cython the compiler and hybrid programming language used by foundational packages such as numpy and prominent in projects including pandas h5py and scikits learn in this practical guide you ll learn how to use cython to improve python s performance up to 3000x and to wrap c and c libraries in python with ease author kurt smith takes you through cython s capabilities with sample code and in depth practice exercises if you re just starting with cython or want to go deeper you ll learn how this language is an essential part of any performance oriented python programmer s arsenal use cython s static typing to speed up python code gain hands on experience using cython features to boost your numeric heavy python create new types with cython and see how fast object oriented programming in python can be effectively organize cython code into separate modules and packages without sacrificing performance use cython to give pythonic interfaces to c and c libraries optimize code with cython s runtime and compile time profiling tools use cython s prange function to parallelize loops transparently with openmp

this book breaks down the c stl teaching you how to extract its gems and apply them to your programming about this book boost your productivity as a c developer with the latest features of c 17 develop high quality fast and portable applications with the varied features of the stl migrate from older versions c 11 c 14 to c 17 who this book is for this book is for developers who would like to master the c stl and make full use of its components prior c knowledge is assumed what you will learn make your own iterator types allocators and thread pools master every standard container and every standard algorithm improve your code by replacing new delete with smart pointers understand the difference between monomorphic algorithms polymorphic algorithms and generic algorithms learn the meaning and applications of vocabulary type product type and

sum type in detail modern c has come a long way since 2011 the latest update c 17 has just been ratified and several implementations are on the way this book is your guide to the c standard library including the very latest c 17 features the book starts by exploring the c standard template library in depth you will learn the key differences between classical polymorphism and generic programming the foundation of the stl you will also learn how to use the various algorithms and containers in the stl to suit your programming needs the next module delves into the tools of modern c here you will learn about algebraic types such as std optional vocabulary types such as std function smart pointers and synchronization primitives such as std atomic and std mutex in the final module you will learn about c s support for regular expressions and file i o by the end of the book you will be proficient in using the c 17 standard library to implement real programs and you ll have gained a solid understanding of the library s own internals style and approach this book takes a concise but comprehensive approach to explaining and applying the c stl one feature at a time

this book introduces the reader to the c programming language and how to use it to write applications in quantitative finance qf and related areas no previous knowledge of c or c is required experience with vba matlab or other programming language is sufficient the book adopts an incremental approach starting from basic principles then moving on to advanced complex techniques and then to real life applications in financial engineering there are five major parts in the book c fundamentals and object oriented thinking in qf advanced object oriented features such as inheritance and polymorphism template programming and the standard template library stl an introduction to gof design patterns and their applications in qf applications the kinds of applications include binomial and trinomial methods monte carlo simulation advanced trees partial differential equations and finite difference methods this book includes a companion website with all source code and many useful c classes that you can use in your own applications examples test cases and applications are directly relevant to qf this book is the perfect companion to daniel j duffy s book financial instrument pricing using c wiley 2004 0470855096 9780470021620

a wall street journal bestseller a financial times business book of the month a fast company top summer pick completely changed my life ali abdaal youtuber and entrepreneur reading this book feels like being let in on a secret an absolute must read ryder carroll author of the bullet journal method discover the full potential of your ideas and make powerful meaningful improvements in your work and life by building a second brain for the first time in history we have instantaneous access to the world s knowledge there has never been a better time to learn to create and to improve ourselves yet rather than being empowered by this information we re often overwhelmed paralysed by believing we ll never know or remember enough this eye

opening and accessible guide shows how you can easily create your own personal system for knowledge management otherwise known as a second brain a trusted and organised digital repository of your most valued ideas notes and creative work a second brain gives you the confidence to tackle your most important projects and ambitious goals from identifying good ideas to organising your thoughts to retrieving everything swiftly and easily it puts you back in control of your life and information

summary functional programming in c teaches developers the practical side of functional programming and the tools that c provides to develop software in the functional style this in depth guide is full of useful diagrams that help you understand fp concepts and begin to think functionally purchase of the print book includes a free ebook in pdf kindle and epub formats from manning publications about the technology well written code is easier to test and reuse simpler to parallelize and less error prone mastering the functional style of programming can help you tackle the demands of modern apps and will lead to simpler expression of complex program logic graceful error handling and elegant concurrency c supports fp with templates lambdas and other core language features along with many parts of the stl about the book functional programming in c helps you unleash the functional side of your brain as you gain a powerful new perspective on c coding you ll discover dozens of examples diagrams and illustrations that break down the functional concepts you can apply in c including lazy evaluation function objects and invocables algebraic data types and more as you read you ll match fp techniques with practical scenarios where they offer the most benefit what s inside writing safer code with no performance penalties explicitly handling errors through the type system extending c with new control structures composing tasks with dsls about the reader written for developers with two or more years of experience coding in c about the author ivan Čukić is a core developer at kde and has been coding in c since 1998 he teaches modern c and functional programming at the faculty of mathematics at the university of belgrade table of contents introduction to functional programming getting started with functional programming function objects creating new functions from the old ones purity avoiding mutable state lazy evaluation ranges functional data structures algebraic data types and pattern matching monads template metaprogramming functional design for concurrent systems testing and debugging

learn the c programming language easily and in a straightforward way this book teaches the basics of c the c standard library and modern c standards no previous programming experience is required c is a language that is as popular today as it was decades ago c covers a wide variety of domains it can be used to program a microcontroller or to develop an entire operating system this book is an effort to introduce the reader to the c programming language in a concise and easy to follow

manner the author takes you through the c programming language the standard library and the c standards basics each chapter is the right balance of theory and code examples after reading and using this book you ll have the essentials to start programming in modern c you will the c programming language fundamentals the c standard library fundamentals new c standards features the basics of types operators statements arrays functions and structs the basics of pointers memory allocation and memory manipulation take advantage of best practices in c

coming to grips with c 11 and c 14 is more than a matter of familiarizing yourself with the features they introduce e g auto type declarations move semantics lambda expressions and concurrency support the challenge is learning to use those features effectively so that your software is correct efficient maintainable and portable that s where this practical book comes in it describes how to write truly great software using c 11 and c 14 i e using modern c topics include the pros and cons of braced initialization noexcept specifications perfect forwarding and smart pointer make functions the relationships among std move std forward rvalue references and universal references techniques for writing clear correct effective lambda expressions how std atomic differs from volatile how each should be used and how they relate to c s concurrency api how best practices in old c programming i e c 98 require revision for software development in modern c effective modern c follows the proven guideline based example driven format of scott meyers earlier books but covers entirely new material after i learned the c basics i then learned how to use c in production code from meyer s series of effective c books effective modern c is the most important how to book for advice on key guidelines styles and idioms to use modern c effectively and well don t own it yet buy this one now herb sutter chair of iso c standards committee and c software architect at microsoft

introduces programmers to the generic programming paradigm and to the c standard template library and its use as an extensible framework for generic and interoperable components explains ideas underlying generic programming and shows how to create algorithms decoupled from the types and data structures they operate on and how to write more efficient code that can be used and reused across platforms assumes familiarity with c and algorithms annotation copyrighted by book news inc portland or

abrahams and gurtovoy have written something close to a classic marvelous fun to read read the complete book review by jack j woehr dr dobbs journal june 03 2005 if you re like me you re excited by what people do with template metaprogramming tmp but are frustrated at the lack of clear guidance and powerful tools well this is the book we ve been waiting for with help from the excellent boost metaprogramming library david and aleksey take tmp from the laboratory to the workplace with readable prose

and practical examples showing that compile time stl is as able as its runtime

the negro motorist green book was a groundbreaking guide that provided african american travelers with crucial information on safe places to stay eat and visit during the era of segregation in the united states this essential resource originally published from 1936 to 1966 offered a lifeline to black motorists navigating a deeply divided nation helping them avoid the dangers and indignities of racism on the road more than just a travel guide the negro motorist green book stands as a powerful symbol of resilience and resistance in the face of oppression offering a poignant glimpse into the challenges and triumphs of the african american experience in the 20th century

the best selling c resource now updated for c 11 the c standard library provides a set of common classes and interfaces that greatly extend the core c language the library however is not self explanatory to make full use of its components and to benefit from their power you need a resource that does far more than list the classes and their functions the c standard library a tutorial and reference second edition describes this library as now incorporated into the new ansi iso c language standard c 11 the book provides comprehensive documentation of each library component including an introduction to its purpose and design clearly written explanations of complex concepts the practical programming details needed for effective use traps and pitfalls the exact signature and definition of the most important classes and functions and numerous examples of working code the book focuses in particular on the standard template library stl examining containers iterators function objects and stl algorithms the book covers all the new c 11 library components including concurrency fractional arithmetic clocks and timers tuples new stl containers new stl algorithms new smart pointers new locale facets random numbers and distributions type traits and utilities regular expressions the book also examines the new c programming style and its effect on the standard library including lambdas range based for loops move semantics and variadic templates an accompanying site including source code can be found at cppstdlib.com

an essential reference for intermediate and advanced r programmers advanced r presents useful tools and techniques for attacking many types of r programming problems helping you avoid mistakes and dead ends with more than ten years of experience programming in r the author illustrates the elegance beauty and flexibility at the heart of r the book develops the necessary skills to produce quality code that can be used in a variety of circumstances you will learn the fundamentals of r including standard data types and functions functional programming as a useful framework for solving wide classes of problems the positives and negatives of metaprogramming how to write fast memory efficient code this book not only helps current r users become r programmers but also shows existing programmers what s special about r intermediate

r programmers can dive deeper into r and learn new strategies for solving diverse problems while programmers from other languages can learn the details of r and understand why r works the way it does

a ready reference for c c for the impatient offers both the quickest way for busy programmers to learn the latest features of the c language and a handy resource for quickly finding answers to specific language questions designed to give you the most accurate and up to date information you require fast and to the point this book is also an essential guide to the new c 11 standard including advanced uses of the c standard library features include concise descriptions of nearly every function object and operator in the c core language and standard library with clear well chosen examples for each of them information provided at a glance through syntax displays tables and summaries of important functions content organized for quick look up of needed information simple explanations of advanced concepts using helpful illustrations complete program examples that are both useful and intriguing including puzzles games and challenging exercises c 11 features all covered in the book include lambdas rvalue references regular expression library randomization library hash table containers smart pointers c for the impatient is an ideal resource for anyone who needs to come up to speed quickly on c 11 whether or not it s your first c book it will be one you come back to often for reliable answers

this is effective c volume three it s really that good herb sutter independent consultant and secretary of the iso ansi c standards committee there are very few books which all c programmers must have add effective stl to that list thomas becker senior software engineer zephyr associates inc and columnist c c users journal c s standard template library is revolutionary but learning to use it well has always been a challenge until now in this book best selling author scott meyers effective c and more effective c reveals the critical rules of thumb employed by the experts the things they almost always do or almost always avoid doing to get the most out of the library other books describe what s in the stl effective stl shows you how to use it each of the book s 50 guidelines is backed by meyers legendary analysis and incisive examples so you ll learn not only what to do but also when to do it and why highlights of effective stl include advice on choosing among standard stl containers like vector and list nonstandard stl containers like hash set and hash map and non stl containers like bitset techniques to maximize the efficiency of the stl and the programs that use it insights into the behavior of iterators function objects and allocators including things you should not do guidance for the proper use of algorithms and member functions whose names are the same e g find but whose actions differ in subtle but important ways discussions of potential portability problems including straightforward ways to avoid them like meyers previous books effective stl is filled with proven wisdom that comes only from experience its

clear concise penetrating style makes it an essential resource for every stl programmer

if you program in c you ve been neglected test driven development tdd is a modern software development practice that can dramatically reduce the number of defects in systems produce more maintainable code and give you the confidence to change your software to meet changing needs but c programmers have been ignored by those promoting tdd until now in this book jeff langr gives you hands on lessons in the challenges and rewards of doing tdd in c modern c programming with test driven development the only comprehensive treatment on tdd in c provides you with everything you need to know about tdd and the challenges and benefits of implementing it in your c systems its many detailed code examples take you step by step from tdd basics to advanced concepts as a veteran c programmer you re already writing high quality code and you work hard to maintain code quality it doesn t have to be that hard in this book you ll learn how to use tdd to improve legacy c systems how to identify and deal with troublesome system dependencies how to do dependency injection which is particularly tricky in c how to use testing tools for c that aid tdd new c 11 features that facilitate tdd as you grow in tdd mastery you ll discover how to keep a massive c system from becoming a design mess over time as well as particular c trouble spots to avoid you ll find out how to prevent your tests from being a maintenance burden and how to think in tdd without giving up your hard won c skills finally you ll see how to grow and sustain tdd in your team whether you re a complete unit testing novice or an experienced tester this book will lead you to mastery of test driven development in c what you need a c compiler running under windows or linux preferably one that supports c 11 examples presented in the book were built under gcc 4 7 2 google mock 1 6 downloadable for free it contains google test as well or an alternate c unit testing tool most examples in the book are written for google mock but it isn t difficult to translate them to your tool of choice a good programmer s editor or ide cmake preferably of course you can use your own preferred make too cmakelists txt files are provided for each project examples provided were built using cmake version 2 8 9 various freely available third party libraries are used as the basis for examples in the book these include curl jsoncpp boost filesystem date time gregorian algorithm assign several examples use the boost headers libraries only one example uses curl and jsoncpp

the science of reading a handbook brings together state of the art reviews of reading research from leading names in the field to create a highly authoritative multidisciplinary overview of contemporary knowledge about reading and related skills provides comprehensive coverage of the subject including theoretical approaches reading processes stage models of reading cross linguistic studies of reading reading difficulties the biology of reading and reading instruction divided into seven sections

word recognition processes in reading learning to read and spell reading comprehension reading in different languages disorders of reading and spelling biological bases of reading teaching reading edited by well respected senior figures in the field

a comprehensive guide to help aspiring and professional c developers elevate the performance of their apps by allowing them to run faster and consume fewer resources purchase of the print or kindle book includes a free ebook in pdf format key features updated to c 20 with completely revised code and more content on error handling benchmarking memory allocators and concurrent programming explore the latest c 20 features including concepts ranges and coroutines utilize c constructs and techniques to carry out effective data structure optimization and memory management book description c high performance second edition guides you through optimizing the performance of your c apps this allows them to run faster and consume fewer resources on the device they re running on without compromising the readability of your codebase the book begins by introducing the c language and some of its modern concepts in brief once you are familiar with the fundamentals you will be ready to measure identify and eradicate bottlenecks in your c codebase by following this process you will gradually improve your style of writing code the book then explores data structure optimization memory management and how it can be used efficiently concerning cpu caches after laying the foundation the book trains you to leverage algorithms ranges and containers from the standard library to achieve faster execution write readable code and use customized iterators it provides hands on examples of c metaprogramming coroutines reflection to reduce boilerplate code proxy objects to perform optimizations under the hood concurrent programming and lock free data structures the book concludes with an overview of parallel algorithms by the end of this book you will have the ability to use every tool as needed to boost the efficiency of your c projects what you will learn write specialized data structures for performance critical code use modern metaprogramming techniques to reduce runtime calculations achieve efficient memory management using custom memory allocators reduce boilerplate code using reflection techniques reap the benefits of lock free concurrent programming gain insights into subtle optimizations used by standard library algorithms compose algorithms using ranges library develop the ability to apply metaprogramming aspects such as constexpr constraints and concepts implement lazy generators and asynchronous tasks using c 20 coroutines who this book is for if you re a c developer looking to improve the efficiency of your code or just keen to upgrade your skills to the next level this book is for you

learning how to write c c code is only the first step to be a serious programmer you need to understand the structure and purpose of the binary files produced by the

compiler object files static libraries shared libraries and of course executables advanced c and c compiling explains the build process in detail and shows how to integrate code from other developers in the form of deployed libraries as well as how to resolve issues and potential mismatches between your own and external code trees with the proliferation of open source understanding these issues is increasingly the responsibility of the individual programmer advanced c and c compiling brings all of the information needed to move from intermediate to expert programmer together in one place an engineering guide on the topic of c c binaries to help you get the most accurate and pertinent information in the quickest possible time

this is one of the first books that describe all the steps that are needed in order to analyze design and implement monte carlo applications it discusses the financial theory as well as the mathematical and numerical background that is needed to write flexible and efficient c code using state of the art design and system patterns object oriented and generic programming models in combination with standard libraries and tools includes a cd containing the source code for all examples it is strongly advised that you experiment with the code by compiling it and extending it to suit your needs support is offered via a user forum on datasimfinancial.com where you can post queries and communicate with other purchasers of the book this book is for those professionals who design and develop models in computational finance this book assumes that you have a working knowledge of c

financial instrument pricing using c by daniel j duffy

with this book christopher kormanyos delivers a highly practical guide to programming real time embedded microcontroller systems in c it is divided into three parts plus several appendices part i provides a foundation for real time c by covering language technologies including object oriented methods template programming and optimization next part ii presents detailed descriptions of a variety of c components that are widely used in microcontroller programming it details some of c s most powerful language elements such as class types templates and the stl to develop components for microcontroller register access low level drivers custom memory management embedded containers multitasking etc finally part iii describes mathematical methods and generic utilities that can be employed to solve recurring problems in real time c the appendices include a brief c language tutorial information on the real time c development environment and instructions for building gnu gcc cross compilers and a microcontroller circuit for this third edition the most recent specification of c 17 in iso iec 14882 2017 is used throughout the text several sections on new c 17 functionality have been added and various others reworked to reflect changes in the standard also several new sample projects are introduced and existing ones extended and various

user suggestions have been incorporated to facilitate portability no libraries other than those specified in the language standard itself are used efficiency is always in focus and numerous examples are backed up with real time performance measurements and size analyses that quantify the true costs of the code down to the very last byte and microsecond the target audience of this book mainly consists of students and professionals interested in real time c readers should be familiar with c or another programming language and will benefit most if they have had some previous experience with microcontroller electronics and the performance and size issues prevalent in embedded systems programming

the second edition of the boost c libraries introduces 72 boost libraries that provide a wide range of useful capabilities they help you manage memory and process strings more easily they provide containers and other data structures that go well beyond what the standard library offers they make it easy to build platform independent network applications simply put these 72 libraries greatly expand your c toolbox the second edition contains more than 430 examples all examples are as short as possible but they are complete so you can compile and run them as is they show you what the boost libraries offer and give you a head start on using the libraries in your own applications the goal of this book is to increase your efficiency as a c developer and to simplify software development with c the boost libraries introduced in this book will help you write less code with fewer bugs and finish projects faster your code will be more concise and self explanatory and more easily adapted when requirements change the second edition is based on the boost libraries 1 55 0 and 1 56 0 with the latter version having been released in august 2014 the examples are based on c 11 and have been tested with visual studio 2013 gcc 4 8 and clang 3 3 on various platforms for boost libraries which were incorporated into the c 11 standard library differences between boost and the standard library are highlighted the boost libraries are one of the most important and influential open source c libraries their source code is available under a permissive free software license several boost libraries have been incorporated into the c 11 standard library the boost libraries are developed and supported by the boost community a worldwide developer community with a strong interest in pushing c boundaries further

handbook of open source tools introduces a comprehensive collection of advanced open source tools useful in developing software applications the book contains information on more than 200 open source tools which include software construction utilities for compilers virtual machines database graphics high performance computing opengl geometry algebra graph theory gui and more special highlights for software construction utilities and application libraries are included each tool is covered in the context of a real like application development setting this unique handbook presents a

comprehensive discussion of advanced tools a valuable asset used by most application developers and programmers includes a special focus on mathematical open source software not available in most open source software books and introduces several tools eg acl2 clips cuda and coin which are not known outside of select groups but are very powerful handbook of open source tools is designed for application developers and programmers working with open source tools advanced level students concentrating on engineering mathematics and computer science will find this reference a valuable asset as well

describing all significant changes in the language and the standard library this thorough book provides a lot of practical examples so you can quickly apply the knowledge to your code

exploring c uses a series of self directed lessons to divide c into bite sized chunks that you can digest as rapidly as you can swallow them the book assumes only a basic understanding of fundamental programming concepts variables functions expressions statements and requires no prior knowledge of c or any other particular language it reduces the usually considerable complexity of c the included lessons allow you to learn by doing as a participant of an interactive education session you ll master each step in one sitting before you proceed to the next author ray lischner has designed questions to promote learning new material and by responding to questions throughout the text you ll be engaged every step of the way

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The Magnificent Tapestry: Unraveling the Threads of Humanity

Ever looked up at the night sky, feeling utterly insignificant amidst the vastness of the cosmos? Then consider this: that same vastness is mirrored in the diversity and complexity of people. Seven billion plus individuals, each a universe unto themselves, all interwoven into a single, breathtakingly intricate tapestry. It's a tapestry of cultures, beliefs, experiences, and aspirations – a constantly shifting, evolving artwork that's both mesmerizing and profoundly challenging to understand. Let's embark on a journey to unravel some of its most compelling threads.

A World of Cultures: The Kaleidoscope of Traditions

The most striking aspect of humanity's tapestry is its kaleidoscopic array of cultures. From the vibrant Holi celebrations in India, a riot of color and joy, to the solemn silence of a Zen meditation garden in Japan, cultural practices shape our lives in profound ways. These aren't just superficial differences; they dictate social structures, belief systems, and even our perceptions of reality. Consider the stark contrast between the individualistic ethos of many Western societies and the collectivist values prevalent in many East Asian cultures. This difference influences everything from family dynamics to career choices, and even how we approach conflict resolution. Understanding these nuances requires empathy and a willingness to challenge our own preconceived notions. We can't truly appreciate the "people of the world" without acknowledging the richness and variety of their cultural heritage.

The Tapestry of Beliefs: Spirituality and the Search for Meaning

Religion and spirituality are fundamental threads woven into the fabric of human experience. Billions adhere to diverse faiths, from the Abrahamic traditions of Judaism, Christianity, and Islam, to the ancient wisdom of Hinduism and Buddhism, or the

animistic beliefs of indigenous communities around the globe. These beliefs not only provide frameworks for understanding the world but also guide moral codes, social structures, and personal values. The rise of secularism in some parts of the world presents another fascinating dimension, highlighting the evolving relationship between belief systems and societal structures. Examining the role of faith, or lack thereof, reveals crucial insights into the motivations and aspirations of different populations. For example, the commitment to social justice displayed by many faith-based organizations demonstrates the powerful influence of spiritual values on societal action.

Linguistic Landscapes: The Power of Communication

Language, the primary tool of human connection, is another critical thread in our tapestry. The existence of thousands of languages, each with its own unique grammar, vocabulary, and cultural nuances, reflects the incredible diversity of human thought and experience. The dominance of certain languages, like English or Mandarin, in global communication, while facilitating interaction, also raises concerns about linguistic homogenization and the potential loss of less widely spoken languages. This loss represents a significant threat to cultural heritage and the rich diversity of human expression. Efforts to preserve endangered languages highlight the importance of understanding and valuing the linguistic landscape of our world. For instance, projects focused on documenting and teaching indigenous languages are crucial in protecting invaluable cultural knowledge.

The Socio-Economic Spectrum: Inequality and Opportunity

The economic landscape further complicates the picture. The vast disparity between the wealthiest and poorest nations, and even within individual nations, is a stark reminder of the pervasive inequality that shapes human experiences. Factors like access to education, healthcare, and resources profoundly influence life expectancy, opportunities, and overall well-being. The Sustainable Development Goals (SDGs) adopted by the United Nations offer a roadmap for addressing these inequalities, highlighting the interconnectedness of economic development, social justice, and environmental sustainability. Examining the socio-economic landscape helps us understand the challenges facing diverse populations and the need for equitable

distribution of resources and opportunities. The rise of global movements focused on economic justice exemplifies the collective effort towards a more equitable future.

Conclusion: Embracing the Complexity

The tapestry of humanity is undeniably complex, marked by both breathtaking beauty and stark contradictions. Understanding the multifaceted nature of "people in the world" demands a commitment to empathy, critical thinking, and a willingness to engage with diverse perspectives. By acknowledging the richness of cultural traditions, the profound influence of belief systems, the power of communication, and the pervasive issue of inequality, we can begin to unravel the threads of this magnificent tapestry and appreciate the incredible diversity and shared humanity that binds us all.

Expert FAQs:

1. How can we effectively address the challenge of cultural misunderstandings in an increasingly interconnected world? Emphasis on intercultural education, promoting empathy and cross-cultural communication skills, and fostering respectful dialogue are crucial steps. 2. What are the long-term implications of linguistic homogenization? The potential loss of cultural heritage, knowledge, and unique ways of understanding the world, leading to a less diverse and potentially less innovative future. 3. How can global initiatives effectively tackle global socioeconomic inequality? A multi-pronged approach encompassing fair trade practices, sustainable development, equitable access to resources and education, and targeted interventions to address poverty and inequality is vital. 4. What role does technology play in shaping our understanding of global populations? Technology offers unprecedented opportunities to connect and share information across borders, but also poses challenges related to misinformation, digital divides, and surveillance. 5. How can we foster a more inclusive and equitable global community? Promoting human rights, fostering intercultural understanding, combating discrimination, and working towards sustainable development are crucial elements in creating a fairer and more just world for all.

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